Vienna Instruments Solo Download Instruments Clarinet ensemble Full Library

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Introduction

Welcome to the Vienna Symphonic Library, and thank you for purchasing one of our Solo Download Instruments! This document contains the mapping information for the "Full" version of the Vienna Instruments Clarinet ensemble. You will find in it a comprehensive survey of the articulations/Patches content, a listing of abbreviations, and the mapping list proper which gives details for every Patch, Matrix, and Preset.

"Full" Library

As opposed to the "Standard" versions of our Solo Download Instruments, the "Full" versions are identical with the corresponding instruments of a DVD Collection, i.e., they contain exactly the same samples, Patches, Matrices and Presets as the latter without any restrictions.

Installing a Download Instrument's Full version copies that instrument's sample content to a separate folder on your hard disk, so that it is not necessary to keep its Standard version installed – you may either delete it from your hard disk or at least remove it from the Directory Manager's list of activated instruments. In the Vienna Instruments Browser, the path of the Full version will be the same as that of the corresponding DVD Instrument, so that you can still see both versions as separate entries if you keep the Standard version installed.

Data paths and Patch name conventions

Since the Full versions of Download Instruments conform to the corresponding DVD Instruments, the data paths in your Vienna Instruments browser will be different than those of Standard Download or Special Edition Instruments. For instance, the path of the Standard Download Library of Flute 1 is "02D Flute-1", and all Patches can be found in this folder regardless of the articulation group they belong to. The Patch number is also marked with a "D" so that you immediately know it is a Download Instrument. In the Vienna Special Edition, Flute 1 is located in the folder "11 Flutes" together with the other flutes. Here, the Patch number is marked with an "S". The Full Download of Flute 1 is located in the subfolder "32 Flute" of the section "Woodwind Patches", which again contains subfolders grouping the Patches according to type, e.g., "01 SHORT + LONG NOTES", "02 DYNAMICS", etc. Patch names of the Full Download Library may differ from the corresponding ones of the Standard Download Library.

While Full Download Instruments contain all articulations of the corresponding DVD Instruments, their Patches are not divided into Standard and Extended content. The list of articulations further down which gives a summary of the Library's contents.

Special Patch configurations which sometimes are part of a Standard Download Instrument may be found in a reserved folder called "98 RESOURCES" in the Full Instrument. E.g., Flute 1 Standard contains the Patch "22D FL1 legato-sus"; in Flute 1 Full, this Patch is called "01 FL1_perf_leg_sustain" and is located in the Resources' subfolder "03 Perf Speed variation". (Apart from that, it also contains more samples.) Other articulations that can be found in the Resources folder are isolated dynamics repetitions in the subfolder "01 Perf Rep dyn" – e.g., the five repetitions of a legato crescendo, divided into separate Patches – and extracted velocity layers of sustained notes in the subfolder "02 Long Notes – Single Layer".

Patch information

The Patch information includes articulation type, playing range, number of samples used, RAM requirements, the number of velocity layers and alternations, AB switching possibilities, etc., as well as Patch specific information if necessary. Where the type of articulation requires a special mapping (e.g., natural harmonics patches), the mapping layout will be shown in a detailed graphic.

Major and minor runs are always mapped to the keys of their scale, as are **arpeggios** to the keys of the broken chord played. **Grace notes** and **mordents** are mapped to their target note, i.e., the note the articulation ends with. Due to their nature, all **upward and downward articulations** (e.g., fixed glissandos and octave runs) have different mapping ranges – the upward movements ending the involved interval below the Patch's upper mapping range, while downward movements end the interval above its lower mapping range. (Please note that not all of the articulations mentioned above may be contained in your Collection.)

The Patch information also lists a Patch's velocity layers in detail. Velocity layer switches generally are the same for patches with the same number of layers but may occasionally be adapted to the instrument's requirements:

Layers	Layer 1	Layer 2	Layer 3	Layer 4	Layer 5	Layer 6
2	1–88	89–127				
3	1–55	56–88	89–127			
4	1–55	56–88	89–108	109-127		
5	1–24	25–55	56–88	89–108	109–127	
6	1–24	25–55	56–88	89–108	109–118	119–127

Interval performances

Interval performances are one of the outstanding features of our Vienna Instruments. They allow you to play authentic legato without any programming tricks. In our Silent Stage, all intervals from minor second to the octave were recorded for every instrument – up and down, of course; that makes 24 interval samples per note for one velocity alone! When you load an interval performance Patch and play a line on your keyboard, the software automatically joins the right samples with their interval transitions again, and you hear a perfect legato. By the way, this technique is not only used for legato but also for other articulations like the strings' portamento, marcato, or détaché and spiccato articulations.

Interval performances also contain at least two legato repetitions for every note which alternate automatically whenever you strike a key more than once. There also are preconfigured thresholds for legato and repetition notes: The legato threshold – i.e., the maximum break between notes where legato is played – is 50 ms. Otherwise, a sustained starting note will sound so that you can easily start a new phrase without leaving the legato Patch. For note repetitions, the threshold is 200 ms: a break up to that duration will yield a legato repetition; if the break is longer, a new starting note. But of course, it's mingling legato with other articulations which makes a piece really come alive.

Due to their nature, all interval performances are monophonic; otherwise, the software would have to be able to decide which source note belongs to which target note. To circumvent this, you can open two VI instances of the same instrument on separate MIDI tracks without any additional strain on your RAM.

Note: the Vienna Instruments PRO player software also allows you to play polyphonic Interval performances.

Another variety of interval performance you will come across is the "perf-leg_sus" Patch. These Patches also contain normal legatos, only the target note of each interval is crossfaded into a looped sustain. They can be used for slower pieces with long notes; however, you should use them with circumspection, since plain legatos sound more lively because they not only render the interval transitions as they were played, but also have different target samples for every interval instead of the same sustained note: When you play, e.g., c-e and then c#-e with normal legato, you will get two different "e" tones; with sus-legato you won't.

Matrix information

Each Matrix listing contains information regarding the Patches used for the Matrix, the number of horizontal and vertical dimensions, and switching properties. A mapping table shows the Cell positions for each of the Matrix' Patches.

A/B switching normally is set to A0 for upward/crescendo, and B0 for downward/diminuendo. However, some bass instruments go below that range so that the A/B keys have to be adapted accordingly. For example, the A/B switches for double bass are A0 and A#0 because the instrument's lower range extends to B0.

In order to facilitate working with **MIDI controller switches** like the Modulation wheel, the switching positions are not distributed equally across the controller range if they control more than two Matrix rows or columns; generally, the switching range will be narrower at the extreme positions because they are easy to set, and wider in the middle where it is harder to find the desired setting.

Speed controller switches naturally are adjusted to the Patches involved, and have been tested carefully as to their playability. However, if you find that they do not fit your playing, or want to try out other settings, you can change this as well as any other controller's settings at the **Control edit** page, and save the result in your Custom Matrix folder.

Preset information

The Preset information lists the Matrices used in the Preset as well as its keyswitches. All other information can be gathered from the Matrix and Patch listings, so there's not really much to say here. Please note that the Matrices of a Preset can also be switched with MIDI Program Changes (VI: 101–112; VI PRO: 1–127) instead of keyboard notes, and if you like to keep your keyboard free for playing instead of switching, you can disable Preset keyswitching and only use MIDI Program Changes. Vienna Instruments PRO also allows you to define a MIDI Control for Preset keyswitching.

Abbreviations

Here's a list of abbreviations in Patch names, which will help you to determine a Patch's content even without the help of the Vienna Instruments browser. Please note that not all of the abbreviations may occur in the manual on hand.

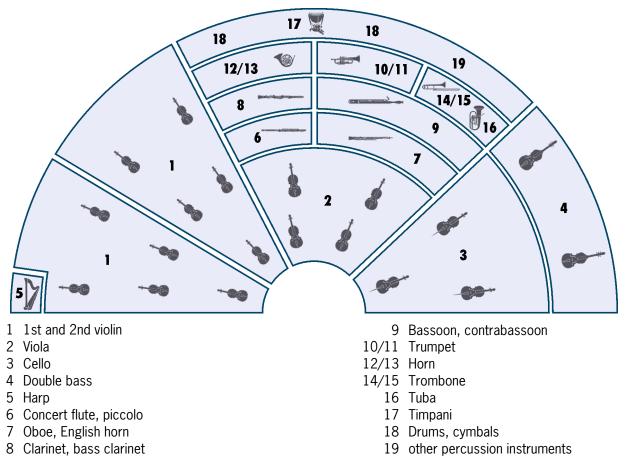
Abbreviation	Meaning	Abbreviation	Meaning
+	faster articulation (runs and	li	light
	arpeggios)	lo	long
150, 160,	150, 160, BPM (beats per minute)	ma	major
1s, 2s,	tone length 1 sec., 2 sec.,	me	medium
acc	accelerando	mi	minor
all	combination of all Patches of a	mord	mordent
	category	nA	normal attack
arp	arpeggio	noVib	without vibrato
cre	crescendo	perf-rep	repetition performance
dim	diminuendo	por	portato
dm	diminished (arpeggios)	run	octave run
dyn	dynamics (crescendo and	sA	soft attack
	diminuendo)	sl	slow
dyn5, dyn9	dynamics, 5/9 repetitions	sta, stac	staccato
fa	fast	str	strong
faT	fast triplets	sus	sustained
fA	fast attack	T	triplets
fA_auto	attack automation (normal/fast	UB	upbeat
	attack)	UB-a1, -a2	1, 2 upbeats
fast-rep	fast repetitions	v1, v2	1st, 2nd, variation
flatter	flutter tonguing	Vib	with (medium) vibrato
fx	effect – flute: tongue-ram staccato	Vib-progr	progressive vibrato
hA	hard attack	XF	cell crossfade Matrix
leg	legato		

Articulations

46 Clarinets – a3	Full Content
01 SHORT + LONG NOTES	Staccato Portato short and medium Sustained
02 DYNAMICS	Strong crescendo and diminuendo, 2, 3 and 5 sec. Fortepiano, sforzato, sforzatissimo
03 CLUSTER + TRILLS	Clusters, normal and sforzato Trills, minor to major 2nd, normal and dynamics
10 PERF INTERVAL	Legato Marcato
11 PERF INTERVAL FAST	Legato Marcato
12 PERF TRILL	Trills, legato, minor 2nd to major 3rd
13 PERF REPETITION	Legato, portato, staccato Dynamics for all repetitions

The orchestra

There are several ways of setting up an orchestra, depending on the era of the piece played, the type of the piece and the instruments it requires, and even on the preference of the conductor. The figure below shows one of the more common setups, which can be taken as a guideline for mixing a composition, properly positioning the instruments in the stereo field and adding reverb according to the size of the concert hall you want your piece to be played in.



Pitch

For designating pitch, the Vienna Symphonic Library uses International Pitch Notation (IPN), which was agreed upon internationally under the auspices of the Acoustical Society of America. In this system the international standard of A=440 Hz is called A4 and middle C is C4. All pitches are written as capital letters, their respective octave being indicated by a number next to it. The lowest C on the piano is C1 (the A below that is A0), etc.

You can tune your Vienna Instruments to other players, or adjust it to tunings of earlier musical periods by setting the Perform page's Master Tune option within a range of 420 to 460 Hz.

46 Clarinets - a3

The Instrument

Description

The clarinet in Bb, a soprano woodwind instrument, is the main member of the big clarinet family. Due to its modulatory capabilities it became the most important wind instrument in the Romantic orchestra in the 19th century along with the horn. Since the classical period it has been customary to use two clarinets, the modern orchestra additionally uses a small clarinet (or a bass clarinet).

Range and notation

The clarinet in Bb has a range from D3–Bb6 (to G6 in orchestral playing).

The written compass of all clarinets ranges from E3 to C7. The Bb clarinet sounds a major second lower than notated.

Sound characteristics

Rich, mellow, warm, gentle, melodic, vocal, round, lustrous, brilliant, bright, throaty, penetrating, dark, menacing, dramatic, explosive, incisive, expressive, shrill, reedy, caressing, pale, lively.

The clarinet's ability to play smooth and expressive legatos makes it the ideal instrument for the performance of evocative cantilenas.

The notes within the compass from A4–F6 (clarinet register) are used most often. They sound brilliant, lustrous, bright and compact. Due to their vocal character they have frequently been compared to the human soprano voice. They express a range of emotions from tender sentiment to bursts of passion, from seductive sensuality to desperate longing, or from cat-like cunning to demonic malevolence.

Lower notes have a dark, full, mellow and warm timbre, especially in piano. Higher notes than A6 are seldom required because they no longer have the clarinet's typically velvety sound.

Combination with other instruments

Like all the woodwinds the clarinet is very well suited for combinations with other instruments. Its sound is adaptable enough to produce an excellent tonal blend with all instrument groups. A particularly good blend is achieved with the horn.

Especially in opera the clarinet is often used in combination with the soprano or alto voices.

Patches

01 SHORT + LONG NOTES	Range: C3-F6		0
01 KL-3_staccato		Samples: 324	RAM: 20 MB
Staccato 4 velocity layers			
02 KL-3_portato_short		Samples: 320	RAM: 20 MB
Portato, short 4 velocity layers			
03 KL-3_portato_medium		Samples: 672	RAM: 42 MB
Portato, medium 4 velocity layers			
11 KL-3_sus	Range: C3-E6	Samples: 160	RAM: 10 MB
Sustained 4 velocity layers Release samples			

Range: C3-E6 **02 DYNAMICS** 01 KL-3_dyn-str_2s Samples: 40 RAM: 2 MB Strong crescendo and diminuendo, 2 sec. 1 velocity layer AB switch crescendo/diminuendo 02 KL-3_dyn-str_3s Samples: 40 RAM: 2 MB Strong crescendo and diminuendo, 3 sec. 1 velocity layer AB switch crescendo/diminuendo 03 KL-3_dyn-str_5s Samples: 40 RAM: 2 MB Strong crescendo and diminuendo, 5 sec. 1 velocity layer AB switch crescendo/diminuendo 04 KL-3_fp Range: C3-F6 Samples: 40 RAM: 2 MB Fortepiano

1 velocity layer

05 KL-3_sfz	Range: C3-F6	Samples: 40	RAM: 2 MB
Sforzato			
1 velocity layer			
06 KL-3_sffz	Range: C3-F6	Samples: 40	RAM: 2 MB
Sforzatissimo			
1 velocity layer			

			<i>\$1</i>
03 CLUSTER + TRILLS	Range: C3-F6		
01 KL-3_cluster		Samples: 80	RAM: 5 MB
Three-note clusters			
2 velocity layers			
Release samples			
02 KL-3_cluster_sfz		Samples: 20	RAM: 1 MB
Three-note clusters, sforzato			
1 velocity layer			
11 KL-3_trill_1		Samples: 82	RAM: 5 MB
Trills, minor 2nd		•	
2 velocity layers			
Release samples			
12 KL-3_trill_2		Samples: 82	RAM: 5 MB
Trills, major 2nd			
2 velocity layers			
Release samples			
13 KL-3_trill_1_dyn		Samples: 40	RAM: 2 MB
Trills, minor 2nd			
Crescendo and diminuendo			
1 velocity layer			
AB switch crescendo/diminuendo			
14 KL-3_trill_2_dyn		Samples: 40	RAM: 2 MB
Trills, major 2nd			
Crescendo and diminuendo			

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AB switch crescendo/diminuendo

1 velocity layer

10 PERF INTERVAL Range: C3–E6



01 KL-3_perf-legato

Legato

2 velocity layers

02 KL-3_perf-marcato

Marcato

2 velocity layers

Release samples

Samples: 834

Samples: 634

RAM: 52 MB

RAM: 39 MB

11 PERF INTERVAL FAST

Range: C3-E6

01 KL-3_perf-legato_fa

Legato, fast

2 velocity layers Release samples

02 KL-3_perf-marcato_fa

Marcato, fast

2 velocity layers

Release samples

Samples: 964

Samples: 784

Samples: 2124

Samples: 200

Samples: 360

Samples: 360

RAM: 60 MB

RAM: 49 MB

12 PERF TRILL

Range: C3-D#6

Range: C3-E6

0

RAM: 132 MB

01 KL-3_perf-trill

Performance trills, legato, minor 2nd to major 3rd

2 velocity layers

Release samples



RAM: 12 MB

RAM: 22 MB

RAM: 22 MB

01 KL-3_perf-rep_leg

13 PERF REPETITION

Legato

2 velocity layers

02 KL-3_perf-rep_por

Portato

2 velocity layers

03 KL-3_perf-rep_sta

Staccato

2 velocity layers

RAM: 12 MB

RAM: 22 MB

RAM: 22 MB

Samples: 200

Samples: 360

Samples: 360

Samples: 20

Samples: 20

Samples: 20

Samples: 20

Samples: 20

Samples: 20

21 KL-3_perf-rep_dyn5_leg

Legato dynamics, 5 repetitions

1 velocity layer

AB switch crescendo/diminuendo

22 KL-3_perf-rep_dyn9_por

Portato dynamics, 9 repetitions

1 velocity layer

AB switch crescendo/diminuendo

23 KL-3_perf-rep_dyn9_sta

Staccato dynamics, 9 repetitions

1 velocity layer

AB switch crescendo/diminuendo

98 RESOURCES

Isolated dynamics repetitions, single layer long notes, interval performance variations.

01 Perf Rep dyn Range: C3-G6



RAM: 1 MB

01_KL-3_rep_cre5_leg-1 (2/3/4/5)

Extracted repetitions: Legato, crescendo, 1st to 5th note

1 velocity layer

01_KL-3_rep_dim5_leg-1 (2/3/4/5)

Extracted repetitions: Legato, diminuendo, 1st to 5th note

1 velocity layer

02_KL-3_rep_cre9_por-1 (2/3/4/5/6/7/8/9)

Extracted repetitions: Portato, crescendo, 1st to 9th note

1 velocity layer

02_KL-3_rep_dim9_por-1 (2/3/4/5/6/7/8/9)

Extracted repetitions: Portato, diminuendo, 1st to 9th note

1 velocity layer

03_KL-3_rep_cre9_sta-1 (2/3/4/5/6/7/8/9)

Extracted repetitions: Staccato, crescendo, 1st to 9th note

1 velocity layer

03_KL-3_rep_dim9_sta-1 (2/3/4/5/6/7/8/9)

Extracted repetitions: Staccato, diminuendo, 1st to 9th note

1 velocity layer

Samples: 634

RAM: 39 MB

02 Long Notes - Single Layer	Range: C3-A6		•
O1 KL-3_sus_pp Sustained, pianissimo 1 velocity layer Release samples		Samples: 40	RAM: 2 MB
02 KL-3_sus_p Sustained, piano 1 velocity layer Release samples		Samples: 40	RAM: 2 MB
03 KL-3_sus_mf Sustained, mezzoforte 1 velocity layer Release samples		Samples: 40	RAM: 2 MB
04 KL-3_sus_f Sustained, forte 1 velocity layer Release samples		Samples: 40	RAM: 2 MB

Range: C3-E6

01 KL-3_perf-leg_sustain

03 Perf Speed variation

Legato with sustain crossfading 2 velocity layers Release samples

99 RELEASE

This section contains release samples for various patches of the other sections. Please do not try to load them into a Vienna Instruments matrix – you will not be able to hear anything when you try to play them.

RAM: 71 MB

RAM: 56 MB

RAM: 57 MB

RAM: 118 MB

Samples: 1148

Samples: 898

Samples: 920

Samples: 1896

Matrices

Matrix - LEVEL 1

L1 KL-3 Articulation Combi

Single note articulations

Staccato, portato short, sustained, fortepiano and sforzato, trills half and whole tone, and clusters normal and sforzato AB switch crescendo/diminuendo

Matrix switches: Horizontal: Keyswitches, C1–E1

Vertical: Modwheel, 2 zones

	C1	C#1	D1	D#1	E1
V1	stac	sus	fp	trill half	cluster
V2	port. short	sus	sfz	trill whole	cluster sfz

L1 KL-3 Perf-Legato Speed

Interval performances

Legato with sustain crossfading, normal, and fast

Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 3 zones

	H1	H2	H3
Legato	sustain XF	normal	fast

L1 KL-3 Perf-Repetitions Combi

Repetition performances

Legato, portato, and staccato

Matrix switches: Vertical: Modwheel, 3 zones

	repetitions
V1	legato
V2	portato
V3	staccato

Matrix - LEVEL 2 A - Advanced

01 KL-3 Perf-Universal

Interval performances Legato with sustain crossfading, normal, and fast Marcato normal and fast Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 3 zones

Vertical: Modwheel, 2 zones

	H1	H2	H3
legato	sustain	normal	fast
marcato	normal	normal	fast

RAM: 154 MB

RAM: 70 MB

RAM: 56 MB

RAM: 67 MB

RAM: 15 MB

Samples: 2470

Samples: 1124

Samples: 898

Samples: 1078

Samples: 240

02 KL-3 Perf-Trill Speed

Multi interval performances

Legato and trills

Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 2 zones

	H1	H2
V1	legato	trills

03 KL-3 Short+Long notes - All

Single notes

Staccato, portato short and medium, sustained

Matrix switches: Horizontal: Keyswitches, C1–D#1

	C1	C#1	D1	D#1
V1	staccato	portato short	portato med.	sustained

Matrix - LEVEL 2 B - Standard

11 KL-3 Perf-Legato Speed

Interval performances

Legato with sustain crossfading, normal, and fast

Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 3 zones

	H1	H2	Н3	
Legato	sustain XF	normal	fast	

12 KL-3 Perf-Marcato Speed

Interval performances: Marcato normal and fast

Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 2 zones

	H1	H2
Marcato	normal	fast

13 KL-3 Dynamics - All

Dynamics

Strong crescendo and diminuendo 2, 3, and 5 sec.

Fortepiano, sforzato, sforzatissimo

Matrix switches: Horizontal: Keyswitches, C1–D1 Vertical: Modwheel, 4 zones

	C1	C#1	D1
strong dyn.	2 sec.	3 sec.	5 sec.
fp	%	%	%
sfz	%	%	%
sffz	%	%	%

RAM: 57 MB

RAM: 57 MB

RAM: 6 MB

Samples: 920

Samples: 920

Samples: 100

14 KL-3 Trills - All Samples: 244 RAM: 15 MB

Trills

Normal and dynamics Half and whole tone

Matrix switches: Horizontal: Keyswitches, C1–C#1 Vertical: Modwheel, 2 zones

	C1	C#1
half tone	normal	dynamics
whole tone	normal	dynamics

Matrix - LEVEL 2 C - Repetitions

31 KL-3 Perf-Repetitions - Combi

Repetition performances Legato, portato, and staccato

Matrix switches: Horizontal: Keyswitches, C1–D1

	C1	C#1	D1	
V1	legato	portato	staccato	

32 KL-3 Perf-Repetitions - Speed

Repetition performances Legato, portato, and staccato Speed controller

Matrix switches: Horizontal: Speed, 3 zones

	H1	H2	Н3	
V1	legato	portato	staccato	

Matrix - LEVEL 2 E - Keyswitch Vel

71 KL-3 Legato - cre5

Legato notes: Crescendo, keyswitch velocity Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–E1

	C1	C#1	D1	D#1	E1	
velocity	1st	2nd	3rd	4th	5th	

72 KL-3 Portato - cre9 Samples: 180 RAM: 11 MB

Portato notes: Crescendo, keyswitch velocity Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–G#1

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

RAM: 11 MB

RAM: 6 MB

RAM: 11 MB

RAM: 11 MB

RAM: 22 MB

Samples: 180

Samples: 100

Samples: 180

Samples: 180

Samples: 360

73 KL-3 Staccato - cre9

Staccato notes: Crescendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–G#1

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

74 KL-3 Combi - cre9 Samples: 360 RAM: 22 MB

Portato and staccato: Crescendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–G#1 Vertical: Modwheel, 2 zones

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1
portato	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
staccato	1st	%	%	%	%	%	%	%	%

75 KL-3 Legato - dim5

Legato notes: Diminuendo, keyswitch velocity

Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–E1

	C1	C#1	D1	D#1	E1
velocity	1st	2nd	3rd	4th	5th

76 KL-3 Portato - dim9

Portato notes: Diminuendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–G#1

		C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1
ve	locity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

77 KL-3 Staccato - dim9

Staccato notes: Diminuendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–G#1

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

78 KL-3 Combi - dim9

Portato and staccato: Diminuendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C1–G#1 Vertical: Modwheel, 2 zones

		C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1
portate)	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
staccat	0	1st	%	%	%	%	%	%	%	%

Samples: 2726

Samples: 5520

RAM: 170 MB

RAM: 345 MB

Presets

KL-3 VSL Preset Level 1

L1 KL-3 Perf-Legato Speed

L1 KL-3 Articulation Combi

L1 KL-3 Perf-Repetitions Combi

Keyswitches: C2-D2

KL-3 VSL Preset Level 2

01 KL-3 Perf-Universal

02 KL-3 Perf-Trill Speed

L1 KL-3 Articulation Combi

31 KL-3 Perf-Repetitions - Combi

74 KL-3 Combi - cre9

Keyswitches: C2-F2